

NIGHT AT THE MUSEUM

OBJECT OF THE GAME:

Don't get caught moving!



WHAT YOU'LL NEED:

- At least 3 players
- Open floor space



INSTRUCTIONS:

Setup: Choose one player to be the "Curator." The remaining players will stand in a circle, with the Curator in the middle.

Playing the Game: Tell the players that they are in a museum and those in the circle are statues. The statues have a secret power of coming to life, like in the movie "Night at the Museum." When the curator is NOT looking, the statues come to life and morph from one statue (yoga pose) to another. If a statue is caught moving, they're out!

